# ART & DESIGN & TEXTILES
## Level 1 Introductory BTEC
## Curriculum Map: KS5

Wording taken from Pearson's Course Specification
https://qualifications.pearson.com/content/dam/pdf/btec-entry-level-and-level-1-introductory/art-and-design/2016/specification/Specification-Art-And-Design-Introductory-Certificate-Diploma.pdf
This map shows the units covered over the duration of three years. They may be completed in any order.

### Unit AD10: Creating a Mood Board

**LEARNING AIMS**

A – Produce a mood board in response to a brief

B – Manage information and communicate design ideas when producing a mood board in response to a brief

**LESSON ACTIVITIES**

- Source materials to describe ideas
- Experiment with materials and techniques
- Develop and communicate ideas for final piece
- Produce final mood board
- Communicate idea

**END OF UNIT ASSESSMENT**

Produce a mood board, selecting and applying materials and techniques that meet the main requirements of the brief. Communicate design ideas clearly, using a mood board that responds to a brief.

### Unit AD8: Designing a Product

**LEARNING AIMS**

A – Produce a design for a product in response to a brief

B – Review and reflect upon the effectiveness of a designed product

**LESSON ACTIVITIES**

- Experiment with materials, techniques and design processes
- Generate initial ideas and carry out research
- Develop ideas
- Produce designs

**END OF UNIT ASSESSMENT**

Interpret a client brief, describing ideas and present a selected design for a product. Identify the strengths and weaknesses of the design and outline appropriate improvements.

### Unit AD5: Creating an Art Image

**LEARNING AIMS**

A – Produce an art image using 2D materials

B – Manage information and self when producing an art image

**LESSON ACTIVITIES**

Select appropriate materials, skills and techniques and experiment with ideas to produce a 2D image. Collect, select and use information from different sources to generate and communicate ideas.

**END OF UNIT ASSESSMENT**

- Use a range of materials, equipment, and drawing techniques
- Experiment with materials and drawing techniques
- Development and communication of ideas with reference to theme and chosen artist
- Produce art images
- Communicate ideas

### Unit AD11 Creatin an Artefact Using Clay

**LEARNING AIMS AND ACTIVITIES**

A - Produce an artifact using clay.

B - Manage self and solve problems when creating clay artefacts.

- Use different methods for making prints
- Design and plan
- Create prints for artwork

**END OF UNIT ASSESSMENT**

Select appropriate materials, skills and techniques and experiment with clay to produce a clay artifact.

### Unit AD12: Creating Prints

**LEARNING AIMS**

A – Explore and refine ideas for patterns and produce a design for print

B – Produce a piece of printed artwork

**LESSON ACTIVITIES**

- Use different methods for making prints
- Design and plan
- Create prints for artwork

**END OF UNIT ASSESSMENT**

Develop and refine ideas for patterns and produce a clear design for print. Select suitable printmaking materials and produce a competent piece of printed artwork.

**NEXT STEPS**
**Find out if your college offers an Art and Design course at Level 1 or Level 2**

COLLEGE